

Project Name:	
Prime Contractor:	
Solicitation No:	Required Goal:
Required Hours:	Hours Utilized:

The Contractor, and subcontractors, must demonstrate that they have exercised a good faith effort (GFE) to recruit apprentices and were still unable to meet the goal. GFE documentation must be submitted to the OWNER as soon as it is known that the apprenticeship requirement cannot be met. If the Contractor is aware they will not make the goal, they should not wait until completion or near completion of the project to submit information; time is of the essence.

One or more of the following rationales apply and are evidenced in this request. **Must be** submitted with an updated <u>Apprentice Utilization Plan</u>.

- □ Apprentice Retention Issues
- □ Apprentice to Journeyperson Ratio Requirements
- Classroom Training Resulting in Less Hours on the Project
- Added or Deleted Work Affecting Apprenticeship Participation
- Displace Member of Current Workforce
- □ Inability to Find Available Apprentices
- □ Conflict with Federal Requirements
- □ Technical or Prescriptive Warranty Work
- □ No Apprenticeship Program

Documentation must be attached to substantiate this request. Emails, letters, or similar communication with appropriate state approved apprenticeship program(s) confirming the assessment or denying apprentices or similar. Include dates, times, responses, names, titles and similar information. Specific documentation for each of above listed rationales can be found in the <u>City's Apprenticeship Policy</u>.

Following review of the documented good faith effort, the City may request the Contractor to submit additional information within five business days. After review of the information provided, the City will provide the Contractor a final determination within five business days. If a delay in providing a determination will occur, the City will notify the contractor of the delay and provide a revised determination date. The City's decision is not appealable.

Contractor Authorized Signature

Printed Name/Title